

Mission One

As part of the Young Leaders' Scheme there are four missions to be completed alongside the eleven modules.

These missions are designed to allow Young Leaders to put the learning from the Modules into practice. By doing so, they will gain in confidence and become an integral part of the leadership team within their Section and Group.

Task – run a variety of games. At least one game should take place indoors and one outdoors.

To be included

- At least two different types of leadership styles (Module B, C)
- Three different types of games, ie energetic, active, thinking, creative, etc (Module E)

Suggestions

- Run a game at the beginning or end of a section night
- Run a wide game on a camp
- Run a game that ties into a badge the section is working towards
- Run a game that reinforces something the section has just learned
- Any other ideas, subject to agreement with ESL (YL) and SL

Using your training

Things to think about:

- Can all members of the section take part? Is there anything that you need to do differently to ensure that all young people can fully participate in the activity (Module F)
- What risks do your games present? What controls or rules do you need to put in place? (Module A)
- What leadership style is most appropriate for the game that you are running? (Module B)
- What are the different types of games you can run? (Module E)

Evaluation

To be discussed:

- What have I done?
- Why did I do it?
- What did I want to achieve?
- What did the section members get from it?
- What did I learn from it?
- What would I do differently next time?
- How do I feel about it now?

Please use the following sheets to help you with your evaluations.

Game One

Briefly Explain the game you ran including numbers involved in the game.

What type of game was this? (Module E) Energetic, quiet, Team building etc,

What leadership style or styles did you use? (Modules b&c)

Where did you run this game? Indoor / Outdoor / camp.

Did you do a risk assessment? If so, what did you take into account?

What did the section members get from the game?

What did you learn and what would you do differently next time?

Game Two

Briefly Explain the game you ran including numbers involved in the game.

What type of game was this? (Module E) Energetic, quiet, Team building etc,

What leadership style or styles did you use? (Modules b&c)

Where did you run this game? Indoor / Outdoor / camp.

Did you do a risk assessment? If so, what did you take into account?

What did the section members get from the game?

What did you learn and what would you do differently next time?

Game Three

Briefly Explain the game you ran including numbers involved in the game.

What type of game was this? (Module E) Energetic, quiet, Team building etc,

What leadership style or styles did you use? (Modules b&c)

Where did you run this game? Indoor / Outdoor / camp.

Did you do a risk assessment? If so, what did you take into account?

What did the section members get from the game?

What did you learn and what would you do differently next time?

Section Leader evaluation (Mission one)

Notes for the section leader: the ESYL has decided to complete mission one from the ESYLs' Scheme. The missions are a method of validating the information gained from the module training. The requirements of the mission are set out below.

Mission one - game Plan and run a minimum of three games with the section you are volunteering with. At least one game should take place indoors and one outdoors.

The ESYL needs to review their experience, and would welcome any feedback on how the games were run. What went well? Is there anything that could be improved upon next time? Please discuss your views with the ESYL and complete the box below.

Signed.....(section leader)

Date.....